



### IMMERSIVE DESIGN WITH CARA VR™

With a specialized toolset for creating incredible live-action virtual reality content, Cara VR™ for Nuke® dramatically speeds up the challenging and often tedious process of stitching and compositing 360° video footage, so you have more time to focus on creating high-quality immersive experiences. The latest version of Cara VR is now integrated into your NukeX environment.

<b>Seamless stitching of mono or stereo VR content</b>	<b>Powerful streamlined VR compositing workflows</b>	<b>Headset review inside Nuke</b>
<small>Cara VR's advanced stitching toolset automatically corrects for exposure and white balance differences between cameras, and stabilizes moving camera shots for a more comfortable viewing experience.</small>	<small>Cara VR makes it easy for artists to use Nuke's full suite of compositing tools on 360° footage for clean-up, set extensions, 3D element insertion and more.</small>	<small>With Cara VR's support for popular VR headsets, you can review directly from Nuke's viewer or Nuke Studio's timeline, eliminating the need to export to a separate application.</small>

### WHO'S USING CARA VR?

CARA VR Discover how our customers are using Cara VR to accelerate the creation of high-quality live-action virtual reality content.



Jason Schugardt, Head of 3D, MPC  
 "Cara VR's taken tools that are typically very complex and made them much simpler and much faster."

**FILM.**  
 Raphael Hamm – Senior Compositor, Double Negative  
 "Foundry is very supportive - they organize lots of events and seminars that help us artists to develop our skills and build a community."

### Cara VR tutorials

Our series of free tutorials will help you get up to speed with Cara VR. Learn more: <https://shorturl.at/HMU89>

### Vibrant Community

Ask questions and engage with our knowledgeable Community anytime you need feedback or a fresh set of eyes on the situation. Go to Community: <https://shorturl.at/achDV>